



JIM SCHNEIDER
ENGINEER CLUTCH SPECIALIST

EDUCATION :

1970 Graduate of the Milwaukee School of Engineering, with a B.S. Degree in Mechanical Engineering.

SKILLS :

Learned basic metal fabricating from his father at the age of 7 or 8. This was accomplished by building numerous go-karts, mini-bikes and a street rod at the age of 14. He continued working in his father's business throughout high school and college. He is self taught in TIG and MIG welding, metal stamping, tube bending, CNC milling machine operation and programming, and most recently the Pro-E 3D CAD and Pro-E manufacturing.

ACCOMPLISHMENTS :

- Started Competition Research and Development, Inc., in 1976 as a part-time venture to assist racing finance, became full-time in 1982.
- Built many-time NHRA Super Gas winner and Champion, Sheldon Gecker's King Kong Omni.
- In 1984 Won 2 NHRA Best Engineered Race Car awards., The Mile High Nationals, and the North Star Nationals.
- 1986-1992: Primary vendor for Buell Motor Company. Fabricated the first 500+ frames, swingarms, handlebars, oil tanks, side tanks, side stands, fairing brackets, etc.
- 1992-1994: Provided assistance to the Buell Motor Company / Harley-Davidson buyout. He continues to do special projects with the R & D Departments at Buell.
- 1993-Present: Start fabrication work for Tom Bradford and Thunder Eagle Racing. Helped Bradford / Rob Schopf and Thunder Eagle set numerous racing First-Ever records and championships.
- 2001-Started Maverick Pro Stock motorcycle project, which included many innovations including the down draft cylinder heads, clutch, etc. The Project provided a learning platform for moving to the next level of competition; providing a best 7.26 ET at 181-mph.
- 2003-Started as Crew Member of Thunder Eagle Racing Team

FUTURE GOALS: Continue working with the new G2/S&S Kosman Chassied Pro Stock motorcycle to win a NHRA PSM National Championship. Then win a 2nd, then win a 3rd, and more.

HOBBIES: Racing Nitro-powered 1/10th Scale RC cars, traveling, most forms of motorsports.

